

7-2008

Enumerating Constrained Non-Crossing Minimally Rigid Frameworks

David Avis
McGill University

Naoki Katoh
Kyoto University

Makoto Ohsaki
Kyoto University

Ileana Streinu
Smith College, streinu@cs.smith.edu

Shin-Ichi Tanigawa
Kyoto University

Follow this and additional works at: https://scholarworks.smith.edu/csc_facpubs

Part of the [Mathematics Commons](#)

Recommended Citation

Avis, David; Katoh, Naoki; Ohsaki, Makoto; Streinu, Ileana; and Tanigawa, Shin-Ichi, "Enumerating Constrained Non-Crossing Minimally Rigid Frameworks" (2008). Computer Science: Faculty Publications, Smith College, Northampton, MA.
https://scholarworks.smith.edu/csc_facpubs/19

This Article has been accepted for inclusion in Computer Science: Faculty Publications by an authorized administrator of Smith ScholarWorks. For more information, please contact scholarworks@smith.edu

Enumerating Constrained Non-crossing Minimally Rigid Frameworks

David Avis¹ Naoki Katoh² Makoto Ohsaki²
Ileana Streinu³ Shin-ichi Tanigawa²

December 26, 2013

Abstract

In this paper we present an algorithm for enumerating without repetitions all the non-crossing generically minimally rigid bar-and-joint frameworks under edge constraints (also called constrained non-crossing Laman frameworks) on a given generic set of n points. Our algorithm is based on the reverse search paradigm of Avis and Fukuda. It generates each output graph in $O(n^4)$ time and $O(n)$ space, or, slightly different implementation, in $O(n^3)$ time and $O(n^2)$ space. In particular, we obtain that the set of all the constrained non-crossing Laman frameworks on a given point set is connected by flips which restore the Laman property.

Key words: geometric enumeration; rigidity; constrained non-crossing minimally rigid frameworks; constrained Delaunay triangulation.

1 Introduction

Let G be a graph with vertices $\{1, \dots, n\}$ and m edges. G is a *minimally rigid graph* (also called *Laman graph*) if $m = 2n - 3$ and every subset of $n' \leq n$ vertices spans at most $2n' - 3$ edges. An embedding of the graph $G(P)$ on a set of points $P = \{p_1, \dots, p_n\} \subset R^2$ is a mapping of the vertices to points in the Euclidean plane $i \mapsto p_i \in P$. The edges ij of G are mapped to straight line segments $p_i p_j$. An embedding is *planar* or *non-crossing* if no pair of segments $p_i p_j$ and $p_k p_l$ corresponding to non-adjacent edges $i, j \notin \{k, l\}$ have a point in common.

An embedded Laman graph on the *generic* point sets is called *Laman framework* and has the special property of being *minimally rigid* [16, 21], when viewed as bar-and-joint *frameworks* with fixed edge-lengths, which motivates the tremendous interest in their properties. Let F be a set of non-crossing edge (bar) on P . A Laman framework containing F is called

¹School of Computer Science, McGill University, Canada.

²Department of Architecture and Architectural Engineering, Kyoto University Katsura, Nishikyo-ku, Kyoto 615-8450 Japan, {ohsaki, naoki, is.tanigawa}@archi.kyoto-u.ac.jp. Supported by JSPS Grant-in-Aid for Scientific Research on priority areas of New Horizons in Computing.

³Dept. of Comp. Science, Smith College, Northampton, MA 01063, USA, streinu@cs.smith.edu. Supported by NSF grant CCF-0430990 and NSF-DARPA CARGO CCR-0310661.

F-constrained. In this paper we give an algorithm for enumerating all the *F-constrained non-crossing Laman frameworks*.

In this paper we only consider planar embedded Laman graphs, namely Laman frameworks. Then we simply denote a vertex p_i by i and an edge $p_i p_j$ by ij .

Novelty. To the best of our knowledge, this is the first algorithm proposed for enumerating (without repetitions, in polynomial time and without using additional space) all the *F-constrained non-crossing Laman frameworks*. We achieve $O(n^3)$ time per graph in $O(n^2)$ space by using reverse search. For the unconstrained case, using a different method, the same time and space complexity results we obtained in [5]. The method presented here uses matroid property and is considerably simpler than [5].

Historical Perspective. The reverse search enumeration technique of Avis and Fukuda [3, 4] has been successfully applied to a variety of combinatorial and geometric enumeration problems. The necessary ingredients to use the method are an implicitly described connected graph on the objects to be generated, and an implicitly defined spanning tree in this graph. In this paper we supply these ingredients for the problem of generating Laman frameworks.

Relevant to the historical context of our work are the results of Bereg [8, 11] using reverse search combined with data-specific lexicographic orderings to enumerate triangulations and pointed pseudo-triangulations of a given point set. We notice in passing that there exist several other algorithms for enumerating (pseudo-)triangulations [1, 12, 14], but they are based on different techniques.

Also relevant is the pebble game algorithm of Jacobs and Hendrickson [17] for 2-dimensional rigidity, see also [9]. Our complexity analysis relies on the recent results, due to Lee, Streinu and Theran [22, 23], regarding the detailed data-structure complexity of finding and maintaining rigid components during the pebble game algorithm. Indeed, the time-space trade-off of our algorithm is inherited from [23].

Related previous works. To better put our problem (and solution) in context and relate it to previous work, we briefly discuss now the difference between generating arbitrary Laman frameworks, as opposed to just pointed pseudo-triangulations.

A *pointed pseudo-triangulation* is a special case of a non-crossing Laman framework [27], where every vertex in the embedding is incident to an angle larger than π . Pseudo-triangulations are connected via simple *flips*, in which the removal of any non-convex-hull edge leads to the choice of a *unique* other edge that can replace it, in order to restore the pointed pseudo-triangulation property. The flip graph of all pointed pseudo-triangulations is a connected subgraph of the graph of all the Laman frameworks. In fact, it is the one-skeleton of a polytope [25], and the reverse search technique can be directly applied to it. Bereg's efficient algorithm makes use of specific properties of pointed pseudo-triangulations which do not extend to arbitrary non-crossing Laman frameworks. In particular, remove-add flips are *not unique*, relative to the removed edge, in the case of a non-crossing Laman framework.

In our previous paper [5] we showed that a set of all non-crossing Laman frameworks on a point set is connected via these flips. The proof relies on some properties of one-degree-of-freedom mechanisms which is obtained when removing one edge from the Laman frameworks, which cannot extend to edge constrained case.

In this paper we use triangulation as an important tool. We use the fact that (constrained) non-crossing Laman frameworks form the bases of a matroid defined on any triangulation of P

to define a parent function. The edge constrained case appears in an application to structural engineering as will be seen below, and the proposed algorithm will much reduce the output size compared with the unconstrained case. Therefore, we can enumerate non-crossing Laman frameworks for previously unsolved real problems.

Motivating application. We describe now briefly how this problem came to our attention via the work of the third author. Graph theoretical approaches are widely used in *structural mechanics* [19], where the edges and vertices in the graph represent the bars and rotation-free joints of a structure called a *truss*. It is well-known that the stiffest truss under static loads is statically determinate that is equivalent to a Laman graph [7].

Another bar-joint system, which is widely used in industrial application, is a link mechanism that is unstable and generates large deformation or changes the direction of the nodal displacement. The applications of link mechanisms can be found in, e.g., suspension of automobiles, robot hands, umbrellas, crank shafts, etc. Kawamoto et al.[20] presented a method by enumeration of the planar graphs to find an optimal mechanism. However, their method is developed for their specific problem, and no general approach was given.

Recently, a new type of mechanism called compliant mechanism has been developed and applied mainly in the field of micro-mechanics. A compliant mechanism has flexible parts to stabilize the structure, which is contrary to the conventional unstable mechanism. Although a compliant mechanism is usually modelled as a continuum with elastic joints, it is possible to generate the similar mechanism by a bar-joint system. Ohsaki and Nishiwaki [24] presented a method for generating flexible bar-joint mechanisms using nonlinear programming approach, and found that the optimal structure is statically determinate, i.e. minimally rigid. They utilized snapthrough behaviour to generate multi-stable mechanism that has multiple self-equilibrium states. Such mechanism can be used for switching device, robot hand, gripper, deployable structure, etc. In their method, the optimal locations of bars and joints are found from the highly connected initial structure that has bars between all the pairs of the nodes whose distances are small enough. Combining an implementation of our earlier method for generating unconstrained Laman frameworks [5] with this nonlinear programming approach, we could obtain many new compliant mechanisms with up to 10 joints [18]. However the number of Laman frameworks grows too rapidly to allow a complete enumeration for significantly larger examples.

In view of practical requirements, the optimal structure should not have intersecting members, and some pre-selected members should always exist. Therefore, the computational cost may be much reduced if the candidate set of statically determinate non-crossing trusses (non-crossing Laman frameworks) are first enumerated. Thus, it is desirable to enumerate Laman frameworks for which the existing edges are specified, and this is the problem considered in the current paper.

2 Preliminaries

Let L be a non-crossing Laman framework on a given point set P . A *mechanism* is a flexible framework obtained by removing one or more edges from a Laman framework. Its *number of degrees of freedom* or *dofs*, is the number of removed edges. We will encounter mostly *one-degree-of-freedom (1dof) mechanisms*, which arise from a Laman framework by the removal

of one edge. In particular, a mechanism with k dofs has exactly $2n - 3 - k$ edges, and each subset of n' vertices spans at most $2n' - 3$ edges. A subset of some n' vertices spanning *exactly* $2n' - 3$ edges is called a *rigid block*. A *maximal block* is called a *rigid component* or a *body*.

The Laman frameworks on the generic point set with n points form the set of *bases* of the *generic rigidity matroid* (or simply called *Laman matroid*) on K_n , see [16]. The bases have all the same size $2n - 3$. Bases may be related via the *base exchange* operation, which we will call a *flip* between two Laman frameworks. Two Laman frameworks L_1 and L_2 are connected by a flip if their edge sets agree on $2n - 4$ elements. The flip is given by the pair of edges (e_1, e_2) not common to the two bases, $e_1 \in L_1 - L_2$, $e_2 \in L_2 - L_1$. Using flips, we can define a graph whose nodes are *all* the Laman frameworks on n vertices, and whose edges correspond to flips.

It is well-known that the graph whose nodes are the bases of a matroid connected via flips, is connected. But a priori, the subset of (*constrained*) *non-crossing Laman frameworks* may not necessarily be. We will prove this later in Section 3.

Reverse search is a memory efficient method for visiting all the nodes of a connected graph that can be defined implicitly by an adjacency oracle. It can be used whenever a spanning tree of the graph can be defined implicitly by a *parent* function. This function is defined for each vertex of the graph except a pre-specified *root*. Iterating the parent function leads to a path to the root from any other vertex in the graph. The set of such paths defines a spanning tree, known as the *search tree*.

3 Constrained Non-crossing Laman Frameworks

Let T be a triangulation on a given set of n points P in the plane containing k triangles. The angle vector of T is the vector of $3k$ interior angles sorted into non-decreasing order. Let F be a non-crossing edge set on P . An *F-constrained triangulation* on P is one that contains F as a subset. Many facts about these triangulations are contained in the survey by Bern and Eppstein [10]. If F is an independent set in the Laman matroid on K_n , then a Laman framework containing F is called *F-constrained*. The following lemma clearly holds from the known fact about matroids (see, e.g.[28]).

Lemma 1. *Let F be a non-crossing edge set on P that is an independent set in the Laman matroid on K_n . Let us fix F -constrained triangulation T on P . Then a set of bases of the Laman matroid on T whose edge set contains F forms matroid.*

Lemma 2. *Let F be a non-crossing edge set on P that is an independent set in the Laman matroid on K_n . Every F -constrained triangulation T on P contains an F -constrained Laman framework.*

Proof. Since T is statically rigid, it is generically rigid, and hence contains a base B of the Laman matroid (see, e.g. Whiteley [29]). Since F is independent in the Laman matroid, it can be extended to a base by adding edges from $B - F$. \square

Two points a and b are *visible* if no edge of F properly intersects the segment ab . ab is *visible* to point c if the triangle abc is not properly intersected by an edge of F .

Definition 1. (CDT) An F -constrained Delaunay Triangulation (CDT) contains the edge ab between points a and b in P if and only if a is visible to b , and some circle through a and b contains no point of P visible to segment ab . We call ab a D (elaunay)-edge. (Definition 1, [10])

If P has four or more co-circular points, using a linear transformation as described in [6], we may transform P into a point set \bar{P} with a unique CDT. P and \bar{P} have the same non-crossing Laman frameworks. Then we will assume in what follows that P has a unique CDT.

Definition 2. (D -flip) Let ac be an edge of $T - F$ which is the diagonal of a convex quadrilateral $abcd$ contained in T . The edge flip which replaces ac by edge bd is a D -flip if the circumcircle of the triangle abc contains the point d in its interior. (Equivalently the circumcircle of the triangle acd contains the point b in its interior.) We call ac a F -illegal edge, otherwise it is called F -legal edge.

Note that a D -flip increases the angle vector lexicographically. This can be used to prove the following.

Fact 1. The CDT has the lexicographically maximum angle vector of all F -constrained triangulations on P . (Theorem 1, [10]).

Fact 2. An F -constrained triangulation T can be converted to the CDT by at most $O(n^2)$ D -flips, taken in any order. (Lemma 4, [10]).

Now let us consider non-crossing Laman frameworks.

Definition 3. A Constrained Delaunay Laman Framework (CDLF) is an F -constrained Laman framework that is a subset of the CDT.

Definition 4. (L -flip) An L -flip is an edge insertion and deletion that takes a Laman framework L to a new Laman framework L' .

Theorem 1. Every F -constrained non-crossing Laman framework L can be transformed to a CDLF by at most $O(n^2)$ L -flips.

Before giving the proof of Theorem 1, we define the underlying triangulation $T(L)$ for a non-crossing Laman framework L , which is L -constrained Delaunay triangulation.

Definition 5. Let L be a non-crossing Laman framework. The L -constrained Delaunay triangulation $T(L)$ is constructed by adding edges to L in the following way. First, we add convex hull edges if missing in L , and for each planar face of L we compute its (internal) constrained Delaunay triangulation, and add these new edges.

By this construction, we have the following fact:

Fact 3. Let L be a F -constrained non-crossing Laman framework. Then all F -illegal edges in $T(L)$ are the edges of $L - F$.

Proof of Theorem 1. Suppose that L has an F -illegal edge. Then, from Fact 3, such a F -illegal edge, say ac , is among the edges of $L - F$. Consider removing ac . The updated underlying triangulation $T(L - ac)$ contains $L - ac$, and by Lemma 2 and the matroid property shown by Lemma 1, there is some edge st in $T(L - ac)$ such that $L' = L - ac + st$ is a non-crossing Laman framework. The fact that ac is F -illegal edge implies that there exists at least one D-flip when updating $T(L)$ to $T(L - ac)$, which lexicographically increases the angle vector. From Fact 1 and 2, repeating this procedure $O(n^2)$ times, we eventually reach the F -constrained Delaunay triangulation $T(L'')$, and L'' is the required CDLF. \square

For edges $e = ij$ with $i < j$ and $e' = kl$ with $k < l$, we use the notation $e \prec e'$ or $e' \succ e$ when e is lexicographically smaller than e' i.e., either $i < k$ or $i = k$ and $j < l$, and $e = e'$ when they coincide. For an edge set A we use the notations $\max\{e \mid e \in A\}$ and $\min\{e \mid e \in A\}$ to denote the lexicographically largest and smallest labelled edges in A , respectively.

Definition 6. (*Lexicographic edge list*) Let $E = \{e_1 \prec e_2 \prec \dots \prec e_m\}$ and $E' = \{e'_1 \prec e'_2 \prec \dots \prec e'_m\}$ be the lexicographically ordered edge lists. Then E is lexicographically smaller than E' if $e_i \prec e'_i$ for the smallest i such that $e_i \neq e'_i$.

Theorem 2. *The set of F -constrained non-crossing Laman Frameworks on a point set P is connected by $O(n^2)$ edge flip operations.*

Proof. By the previous theorem, from any non-crossing Laman framework we can perform L-flips $O(n^2)$ time to reach a CDLF, say L . Let L^* be the CDLF with lexicographically smallest edge list. We show that we can do edge flips from L to L^* , at most $n - 3$ times, maintaining the non-crossing Laman property. Indeed, delete from L the largest indexed edge ac in $L - L^*$. By the matroid properties, there will always be an edge in $L^* - L$ to insert that maintains the Laman framework property. In fact, the 1dof mechanism $L - ac$ is not maximum component and can be extended to a base by adding an edge from $L^* - L$. Planarity is maintained since both L and L^* are subsets of the CDT which is non-crossing.

Let n_e be the number of edges of the triangulation on P . By Euler's formula, $n_e = 3n - h - 3 \leq 3n - 6$ holds, where $h \geq 3$ is the number of points on the convex hull of P . Then L has at most $n - 3$ edges which are not in L^* . Since we can replace one of such edges by an edge of L^* by one edge flip, we eventually reach L^* by $n - 3$ edge flips. \square

4 Algorithm

Let \mathcal{L} be a set of F -constrained non-crossing Laman frameworks on P , and \mathcal{DL} be a set of the CDLFs. Clearly $\mathcal{DL} \subseteq \mathcal{L}$ holds. Let L^* be the CDLF with lexicographically smallest edge list. We define the following *parent function* $f : \mathcal{L} - \{L^*\} \rightarrow \mathcal{L}$ based on Theorem 1 and 2.

Definition 7. (*Parent function*) Let $L \in \mathcal{L}$ with $L \neq L^*$. $L' = L - ac + st$ is the parent of L , where

Case 1: $L \in \mathcal{DL}$,

$ac = \max\{e \mid e \in L - L^*\}$ and $st = \min\{e \in L^* - L \mid L - ac + e \in \mathcal{L}\}$,

Case 2: $L \in \mathcal{L} - \mathcal{DL}$,

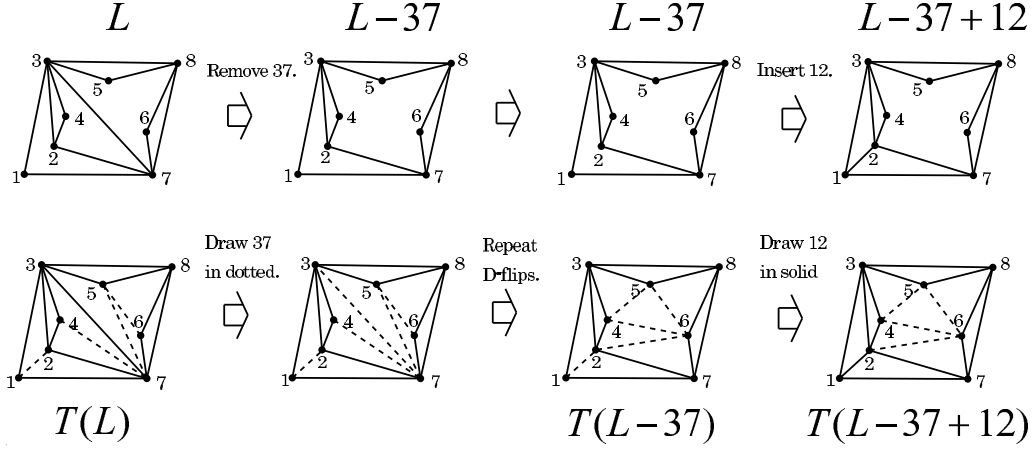


Figure 1: The example of the parent function. The solid lines represent edges of L , and the dotted lines represent additional edges for the underlying triangulations.

$ac = \max\{e \in T(L) \mid e \text{ is } F\text{-illegal edge in } T(L)\}$ and $st = \min\{e \in T(L - ac) - (L - ac) \mid L - ac + e \in \mathcal{L}\}$.

To simplify the notations, we denote the parent function depending on Case 1 and Case 2 by $f_1 : \mathcal{DL} - \{L^*\} \rightarrow \mathcal{DL}$ and $f_2 : \mathcal{L} - \mathcal{DL} \rightarrow \mathcal{L}$, respectively. In Fig.1, we show the example of $f_2(L)$ in which L is not a CDLF: removing the largest indexed F -illegal edge 37, and inserting the smallest indexed edge 12 in $T(L - ac) - (L - ac)$, we obtain another non-crossing Laman framework shown in the rightmost and upper corner of Fig. 1.

The reverse search algorithm can be considered on the underlying graph in which each vertex corresponds to a non-crossing Laman framework and two frameworks are *adjacent* if and only if one can be obtained from the other by a L-flip. Then, for $L' \in \mathcal{L}$ the local search is given by an *adjacency function*, Adj , defined as follows:

$$Adj(L', e_1, e_2) := \begin{cases} L' - e_1 + e_2 & \text{if } L' - e_1 + e_2 \in \mathcal{L}, \\ null & \text{otherwise,} \end{cases}$$

where $e_1 \in L' - F$ and $e_2 \in K_n - L'$. The number of candidate edge pairs (e_1, e_2) is $O(n^3)$.

Let $\text{elist}_{L'}$ and elist_{K_n} be the list of edges of L' and K_n ordered lexicographically, let $\delta(L')$ and $\delta(K_n)$ be the number of elements of $\text{elist}_{L'}$ and elist_{K_n} and let $\text{elist}_{L'}(i)$ and $\text{elist}_{K_n}(i)$ be the i -th elements of $\text{elist}_{L'}$ and elist_{K_n} , respectively. We also denote the above defined adjacency function by $Adj(L', i, j)$ for which $e_1 = \text{elist}_{L'}(i)$ with $e_1 \notin F$ and $e_2 = \text{elist}_{K_n}(j)$ with $e_2 \notin L'$. Then, based on the algorithm in [3, 4], we describe our algorithm in Fig. 2.

As we will show later, both the parent function and the adjacency function need $O(n^2)$ time for each process. Then, the while-loop from line 4 to 17 has $\delta(L') \cdot \delta(K_n)$ iterations which require $O(n^5)$ time if simply checking the line 8 and 10. In order to improve $O(n^5)$ time to $O(n^3)$ time we claim the following two lemmas:

Lemma 3. *Let L and L' be two distinct CDLFs which are subgraphs of $T(L^*)$ for which $L = Adj(L', e_1, e_2)$ for $e_1 \in L' - F$ and $e_2 \in K_n - L'$. Then, $f_1(L) = L'$ holds if and only if e_1 and e_2 satisfy the following conditions:*

Algorithm Enumerating F -constrained non-crossing Laman frameworks.

```

1:  $L^* :=$  the CDLF with lexicographically smallest edge list;
2:  $L' := L^*$ ;  $i, j := 0$ ;  $Output(L')$ ;
3: repeat
4:   while  $i \leq \delta(L')$  do
5:      $i := i + 1$ ;
6:     while  $j \leq \delta(K_n)$  do
7:        $j := j + 1$ ;
8:       if  $elist_{L'}(i) \notin F$ ,  $elist_{K_n}(j) \notin L'$  and  $Adj(L', i, j) \neq null$  then
9:          $L := Adj(L', i, j)$ ;
10:        if  $f_1(L) = L'$  or  $f_2(L) = L'$  then
11:           $L' := L$ ;  $i, j := 0$ ;
12:           $Output(L')$ ;
13:          go to line 4;
14:        end if
15:      end if
16:    end while
17:  end while
18:  if  $L' \neq L^*$  then
19:     $L := L'$ ;
20:    if  $L \in \mathcal{DL}$  then  $L' := f_1(L)$ ;
21:    else  $L' := f_2(L)$ ;
22:    determine integers pair  $(i, j)$  such that  $Adj(L', i, j) = L$ ;
23:     $i := i - 1$ ;
24:  end if
25: until  $L' = L^*$ ,  $i = \delta(L')$  and  $j = \delta(K_n)$ ;

```

Figure 2: Algorithm for enumerating F -constrained non-crossing Laman frameworks.

- (a) $e_1 \in L^*$,
- (b) $e_2 \in T(L^*) - L^*$,
- (c) $e_1 \prec \min\{e \in L^* - L' \mid L' - e_1 + e \in \mathcal{L}\}$,
- (d) $e_2 \succ \max\{e \mid e \in L' - L^*\}$.

Lemma 4. *Let L and L' be two distinct non-crossing Laman frameworks for which $L = Adj(L', e_1, e_2)$ for edges $e_1 \in L' - F$ and $e_2 \in K_n - L'$, and let $L \in \mathcal{L} - \mathcal{DL}$. Then, $f_2(L) = L'$ holds if and only if e_1 and e_2 satisfy the following conditions:*

- (a) e_1 is F -legal edge in $T(L')$,
- (b) $e_2 \in K_n - T(L')$,
- (c) $e_1 \prec \min\{e \in T(L') - L' \mid L' - e_1 + e \in \mathcal{L}\}$.
- (d) $e_2 = \max\{e \in T(L' - e_1 + e_2) \mid e \text{ is } F\text{-illegal edge in } T(L' - e_1 + e_2)\}$.

We will explain later (in the proof of Theorem 3) how Lemmas 3 and 4 are used to obtain $O(n^3)$ time for generating each output of our algorithm. Notice that for L' and $L \in \mathcal{L}$ such that $L = L' - e_1 + e_2$, at most one of $f_1(L) = L'$ and $f_2(L) = L'$ holds from the conditions (b) of Lemmas 3 and 4.

Proof of Lemma 3. (“only if”-part.) Since $f_1(L) = L'$ holds, e_1 and e_2 must be chosen as st and ac in Case 1 of Definition 7. From Definition 7, $e_2(= ac) \in L - L^*$ holds. Since $L \in \mathcal{DL}$, $L \subset T(L^*)$ and $e_2 \in T(L^*) - L^*$ holds, thus we have (b). Similarly since $e_1(= st) \in L^* - L \subset L^*$, we have (a).

From $e_1 = st$, we have

$$L' - e_1 = (L - ac + st) - e_1 = L - ac. \quad (1)$$

Let $e' = \min\{e \in L^* - L' \mid L' - e_1 + e \in \mathcal{L}\}$. Suppose (c) does not hold. Then $e' \prec e_1$ holds. (Note that the equality does not hold since $e_1 \in L' - F$.) Then from Eq.(1) and $e' \prec e_1 = st \prec ac$ (which comes from Definition 7),

$$\begin{aligned} e' &= \min\{e \in L^* - L' \mid L' - e_1 + e \in \mathcal{L}\} \\ &= \min\{e \in L^* - (L - ac + st) \mid L - ac + e \in \mathcal{L}\} && \text{(from (1))} \\ &= \min\{e \in L^* - L \mid L - ac + e \in \mathcal{L}\} && \text{(from } e' \prec st \prec ac\text{)}. \end{aligned}$$

Thus, e' would have been selected instead of e_1 when the parent function f_1 is applied to L , which contradicts $e_1 = st$. Hence, (c) holds.

Finally, let $e'' = \max\{e \mid e \in L' - L^*\}$, and suppose that (d) does not hold and $e_2 \prec e''$ holds. (Note that the equality does not hold since $e_2 \notin L'$.) Since $st \prec ac = e_2 \prec e''$,

$$\begin{aligned} e'' &= \max\{e \mid e \in L' - L^*\} \\ &= \max\{e \mid e \in (L - ac + st) - L^*\} \\ &= \max\{e \mid e \in L - L^*\}. \end{aligned}$$

Then e'' would have been selected instead of e_2 when the parent function f_1 is applied to L , which contradicts $e_2 = ac$. Thus, (d) holds.

(“if”-part.) From (a) and (b), $L = L' - e_1 + e_2 \in \mathcal{DL}$. Since $e_1 \in L^*$ from (a), (d) implies

$$\begin{aligned} e_2 &\succ \max\{e \mid e \in L' - L^*\} \\ &= \max\{e \mid e \in (L + e_1 - e_2) - L^*\} \\ &= \max\{e \mid e \in (L - e_2) - L^*\}. \end{aligned}$$

Thus, $e_2 = \max\{e \mid e \in L - L^*\}$ holds, and hence f_1 chooses e_2 for an edge ac to be deleted from L .

From this we have $L - ac = L' - e_1 + e_2 - ac = L' - e_1$. Since $e_2 \notin L^*$ from (b), (c) implies

$$\begin{aligned} e_1 &\prec \min\{e \in L^* - L' \mid L' - e_1 + e \in \mathcal{L}\} \\ &= \min\{e \in L^* - (L + e_1 - e_2) \mid L - ac + e \in \mathcal{L}\} \\ &= \min\{e \in L^* - (L + e_1) \mid L - ac + e \in \mathcal{L}\}. \end{aligned}$$

Since $e_1 \in L^* - L$, $e_1 = \min\{e \in L^* - L \mid L - ac + e \in \mathcal{L}\}$. Thus, f_1 chooses e_1 for an edge to be added, and $f_1(L)$ returns L' . \square

Proof of Lemma 4. (“only if”-part.) Since $f_2(L) = L'$ holds, e_1 and e_2 must be chosen as st and ac of Definition 7. From $e_2 = ac$, we have

$$L - ac = L' - e_1 + e_2 - ac = L' - e_1. \quad (2)$$

Since $st \in T(L - ac) - (L - ac)$ from Definition 7 and Fact 3, st is F -legal in $T(L - ac)$ and hence F -legal in $T(L - ac + st)(= T(L'))$. Thus, from $e_1 = st$, (a) holds. Since e_1 is F -legal in $T(L')$, we have

$$T(L') = T(L' - e_1) = T(L - ac). \quad (3)$$

Let $e' = \min\{e \in T(L') - L' \mid L' - e_1 + e \in \mathcal{L}\}$. Suppose that (c) does not hold. Then $e' \prec e_1$ holds. (Note that the equality does not hold since $e_1 \in L' - F$.) From Eq.(2) and (3),

$$\begin{aligned} e' &= \min\{e \in T(L') - L' \mid L' - e_1 + e \in \mathcal{L}\} \\ &= \min\{e \in T(L - ac) - (L - ac + e_1) \mid L - ac + e \in \mathcal{L}\} \\ &= \min\{e \in T(L - ac) - (L - ac) \mid L - ac + e \in \mathcal{L}\}. \end{aligned}$$

Then, e' would have been selected when the parent function is applied to L , which contradicts $e_1 = st$. Hence (c) holds.

Next let us consider e_2 . Since $e_2(= ac)$ is F -illegal in $T(L)$ from Definition 7, we have $e_2 \notin T(L - ac) = T(L')$. Thus (b) holds.

Finally, (d) must hold since the parent function remove an lexicographically largest illegal edge in $T(L)$.

(“if”-part.) From (a), e_1 is F -legal in $T(L')$. Then, we have $T(L') = T(L' - e_1)$. Suppose that e_2 is F -legal in $T(L) = T(L' - e_1 + e_2)$, $T(L' - e_1 + e_2) = T(L' - e_1)$ holds and e_2 is in $T(L' - e_1) = T(L')$, which contradicts the condition (b). Therefore, e_2 is F -illegal edge in $T(L)$, and (d) says that e_2 is the lexicographically largest F -illegal edge in $T(L)$. Thus, f_2 chooses e_2 for an edge ac to be deleted from L , and $L' - e_1 = L - ac$ holds.

From $L' - e_1 = L - ac$ and the condition (c), $e_1 \prec \min\{e \in T(L - ac) - (L - ac + e_1) \mid L - ac + e \in \mathcal{L}\}$ holds. Thus, $e_1 = \min\{e \in T(L - ac) - (L - ac) \mid L - ac + e \in \mathcal{L}\}$. (Note that $e_1 \in T(L - ac)$, because $T(L - ac) = T(L' - e_1) = T(L')$ and $e_1 \in T(L')$ hold from (a).) Thus, f_2 chooses e_1 for an edge to be added, and $f_2(L)$ returns L' . \square

By Lemmas 3 and 4, we will describe an $O(n^3)$ algorithm in the proof of the following Theorem 3. Before it, we give you the simple observation for checking the condition (d) in the Lemma 4 efficiently:

Observation 1. *Let $T(L')$ be a L' -constrained Delaunay triangulation constrained by edges of a non-crossing Laman framework L' , and let $e_1 \in L'$ be a F -legal edge in $T(L')$ and $e_2 \in K_n - L'$ be an edge intersecting no edge of L' . Then $T(L' - e_1 + e_2) = T(L' + e_2)$ holds.*

Proof. This comes from the following two facts that:

- (1) $T(L') = T(L' - e_1)$ holds, and
- (2) e_1 is F -legal in $T(L' + e_2)$.

The fact (1) clearly hold since e_1 is F -legal edge in $T(L')$. Using Lemma 4.2 in [15] the fact (2) immediately follows. Let us show how to update $T(L')$ to $T(L' + e_2)$. The edge e_2 intersects some edges in $T(L') - L'$, and we denote a set of such edges by C_{e_2} . First, we delete the edges in C_{e_2} . The resulting graph $T(L') - C_{e_2}$ has a hole bounded by the polygon Q . When inserting e_2 into $T(L') - C_{e_2}$, e_2 splits Q into two polygon Q_1 and Q_2 . Then, $T(L' + e_2) = (T(L') - C_{e_2}) + T(Q_1) + T(Q_2)$ holds from the fact in [15], i.e. $T(L' + e_2)$ is obtained from $T(L')$ by (Delaunay) triangulating only Q_1 and Q_2 independently. This implies that e_1 never flips even if e_1 is not a constrained edge. (Note that e_2 does not intersect e_1 from the lemma assumption.) Hence, e_1 is F -legal in $T(L' + e_2)$. \square

Theorem 3. *The set of all F -constrained non-crossing Laman frameworks on a given point set can be reported in $O(n^3)$ time per output using $O(n^2)$ space, or $O(n^4)$ time using $O(n)$ space.*

Proof. As described in Section 3, we use a linear transformation if necessary to get a unique CDT. The complexity of testing the uniqueness of a CDT is $O(n^2)$ by simply testing the circumcircle of each triangle in the CDT to see there is another point other than vertices of the triangle on the circumcircle.

Given a non-crossing Laman framework $L' \in \mathcal{L}$ and L' -constrained Delaunay triangulation $T(L')$. The algorithm will check $f_1(\text{Adj}(L', e_1, e_2)) = L'$ or $f_2(\text{Adj}(L', e_1, e_2)) = L'$ at line 10 depending on the edge pair (e_1, e_2) . Here we will show that each condition in Lemmas 3 and 4 can be checked in $O(1)$ time for each of the $O(n^3)$ edge pairs (e_1, e_2) by the following way.

First, for all edges $e_2 \in \text{elist}_{K_n}$, we calculate the number of edges $e_1 \in L'$ intersecting e_2 , which we denote by $\text{cross_n}(e_2, L')$. If $\text{cross_n}(e_2, L') > 1$, we delete e_2 from elist_{K_n} since $L' - e_1 + e_2$ is never non-crossing for any $e_1 \in \text{elist}_{L'}$. If $\text{cross_n}(e_2, L') = 1$, we associate a pointer of the edge e_1 intersecting e_2 with e_2 , and we denote such e_1 by $\text{cross_e}(e_2, L')$.

Next, for each $e_1 \in \text{elist}_{L'}$, we attach two flags to e_1 which represent that e_1 satisfies the condition (a) of Lemmas 3 and 4, respectively. This preprocessing can be done in $O(n)$ time by simply scanning all edges of $\text{elist}_{L'}$. By this we can check the condition (a) in Lemmas 3 and 4 in $O(1)$ time. Similarly, we attach two flags to $e_2 \in \text{elist}_{K_n}$ which represent that e_2 satisfies the condition (b) of Lemmas 3 and 4. This process can be done in $O(n^2)$ time. By this we can check the condition (b) in Lemmas 3 and 4 in $O(1)$ time. We can calculate the lexicographically largest edge in $L' - L^*$ in $O(n)$ time. By this we can check the condition (d) in Lemmas 3 in $O(1)$ time.

Now let us consider how to identify a set of edges $e_2 \in \text{elist}_{L'}$ satisfying the condition (d) in Lemma 4 in $O(n^3)$ time with $O(n^2)$ space. (In the case of $O(n^4)$ time algorithm this process must be skipped, and the condition (d) in Lemma 4 will be checked simply by updating $T(L')$ to $T(L' - e_1 + e_2)$ for each pair (e_1, e_2) using $O(n)$ time and $O(n)$ space by applying the algorithm by Chin and Wang[13].) It can be done regardless of the removing edge e_1 if the condition (a) in Lemma 4 holds. From Observation 1, we can say that the condition (d) holds if and only if e_2 is lexicographically largest F -illegal edge in $T(L' + e_2)$ when $\text{cross_n}(e_2, L') = 0$. And it is sufficient to check the condition (d) only in $T(L' - \text{cross_e}(e_2, L') + e_2)$ when $\text{cross_n}(e_2, L') = 1$. Updating the Delaunay triangulation takes $O(n)$ time (see [2, 13, 15] for a linear time update of the constrained Delaunay triangulation). Thus we can attach a flag to $e_2 \in \text{elist}_{K_n}$ in $O(n)$ time which represents whether e_2 satisfies the condition (d) of Lemma 4 or not, thus this preprocessing for all edges in elist_{K_n} takes $O(n^3)$ time.

By using the above mentioned data, we will show that for a fixed $e_1 \in \text{elist}_{L'}$, the inner while-loop from line 6 to 16 can be executed in $O(n^2)$. In order to efficiently test the condition (c) of Lemmas 3 and 4, we prepare the data structure proposed by Lee, Streinu and Theran [22, 23] in $O(n^2)$ time for maintaining *rigid components* obtained by deleting e_1 . This data structure supports a *pair-find* query which determines whether two vertices are spanned by a common component in $O(1)$ time using $O(n^2)$ space, or $O(n)$ time with $O(n)$ space. From this, we can calculate $\text{Adj}(L', e_1, e_2)$ (i.e., determine whether $L' - e_1 + e_2 \in \mathcal{L}$) in $O(1)$ time with $O(n^2)$ space, or $O(n)$ time with $O(n)$ space, for each edge $e_2 \in \text{elist}_{K_n}$. Also, we can compute $e' = \min\{e \in L^* - L' \mid L' - e_1 + e \in \mathcal{L}\}$ and $e'' = \min\{e \in T(L') - L' \mid L' - e_1 + e \in \mathcal{L}\}$ in $O(n)$ time with $O(n^2)$ space, or $O(n^2)$ time with $O(n)$ space. From e' and e'' we can check condition (c) in Lemmas 3 and 4 in $O(1)$ time.

We have to determine which of $f_1(\text{Adj}(L', e_1, e_2)) = L'$ and $f_2(\text{Adj}(L', e_1, e_2)) = L'$ should be checked for every edge $e_2 \in \text{elist}_{K_n}$. This is simply done by checking whether $e_2 \in T(L^*) - L^*$ or $e_2 \in K_n - T(L')$. When $e_2 \in T(L^*) - L^*$, we check whether $f_1(\text{Adj}(L', e_1, e_2)) = L'$ holds or not. When $e_2 \in K_n - T(L')$, we check whether $f_2(\text{Adj}(L', e_1, e_2)) = L'$ holds or not. Both can be done in $O(1)$ time with $O(n^2)$ space, or $O(n)$ time with $O(n)$ space.

By using the above mentioned data structure for maintaining the rigid components, we can perform both parent function and adjacency function in $O(n^2)$ time with $O(n^2)$ space, or $O(n^3)$ time with $O(n)$ space. Thus, we have an $O(n^3)$ algorithm using $O(n^2)$ space, or $O(n^4)$ algorithm using $O(n)$ space. \square

Figure 3 illustrates an example of the search tree of a set of F -constrained non-crossing Laman frameworks on six points, where $F = \{13, 15, 26, 45, 56\}$.

5 Conclusions

We have presented an algorithm for enumerating all the constrained non-crossing Laman frameworks. We note in passing that the techniques in this paper can also be used to generate all F -constrained non-crossing spanning trees of a point set since they also form bases of the graphic matroid on any triangulation of P . The unconstrained case was considered in [4].

References

- [1] O. Aichholzer, G. Rote, B. Speckmann, and I. Streinu. The zig-zag path of a pseudo-triangulation. In *Proc. 8th International Workshop on Algorithms and Data Structures (WADS)*, Lecture Notes in Computer Science 2748, pages 377–388, Ottawa, Canada, 2003. Springer Verlag.
- [2] M. V. Anglada. An Improved incremental algorithm for constructing restricted Delaunay triangulations. *Computer and Graphics*, 21(2):215–223, 1997.
- [3] D. Avis and K. Fukuda. A pivoting algorithm for convex hulls and vertex enumeration of arrangements and polyhedra. *Discrete and Computational Geometry*, 8:295–313, 1992.
- [4] D. Avis and K. Fukuda. Reverse search for enumeration. *Discrete Applied Mathematics*, 65(1-3):21–46, March 1996.
- [5] D. Avis, N. Katoh, M. Ohsaki, I. Streinu, and S. Tanigawa. Enumerating planar minimally rigid graphs. to appear in *Proc. 12th Annual International Computing and Combinatorics Conference (COCOON 2006)*, Taipei, 2006

- [6] I. Beichl, and F. Sullivan. Coping with degeneracies in Delaunay triangulation. In *Modelling, Mesh Generation and Adaptive Numerical Methods for Partial Differential Equations*, J.E. Flaherty et al. eds., pages 23–30, Springer, New York, 1995.
- [7] M. P. Bendsøe and O. Sigmund. *Topology Optimization: Theory, Methods and Applications*. Springer, 2003.
- [8] S. Bereg. Enumerating pseudo-triangulations in the plane. *Comput. Geom. Theory Appl.*, 30(3):207–222, 2005.
- [9] A. Berg and T. Jordán. Algorithms for graph rigidity and scene analysis. In G. D. Battista and U. Zwick, editors, *Proc. 11th Annual European Symposium on Algorithms (ESA)*, volume 2832 of *Lecture Notes in Computer Science*, pages 78–89. Springer, 2003.
- [10] M. Bern and D. Eppstein. Mesh generation and optimal triangulation. *Computing in Euclidean Geometry, 2nd Edition, Du and Hwang eds.*, 23–90, 1992.
- [11] S. Bespamyatnikh. An efficient algorithm for enumeration of triangulations. *Comput. Geom. Theory Appl.*, 23(3):271–279, 2002.
- [12] H. Brönnimann, L. Kettner, M. Pocchiola, and J. Snoeyink. Enumerating and counting pseudo-triangulations with the greedy flip algorithm. In *Proc. ALENEX*, Vancouver, Canada, 2005.
- [13] F. Chin and C. A. Wang. Finding the constrained Delaunay triangulation and constrained Voronoi diagrams of a simple polygon in linear time. *SIAM J. Comput.*, 28(2):471–486, 1998.
- [14] A. Dumitrescu, B. Gärtner, S. Pedroni, and E. Welzl. Enumerating triangulation paths. *Computational Geometry: Theory and Applications*, 20(1-2):3–12, 2001. A preliminary version in Proceedings of the Twelfth Canadian Conference on Computational Geometry, 2000 (CCCG’00), 233-238.
- [15] L. de Floriani and A. Puppo. An on-line algorithm for constrained Delaunay triangulation. *Computer Vision, Graphics and Image Processing*, 54(3):290–300, 1992.
- [16] J. Graver, B. Servatius, and H. Servatius. *Combinatorial Rigidity*. Graduate Studies in Mathematics vol. 2. American Mathematical Society, 1993.
- [17] D. J. Jacobs and B. Hendrickson. An algorithm for two-dimensional rigidity percolation: the pebble game. *Journal of Computational Physics*, 137:346 – 365, November 1997.
- [18] N. Katoh, M. Ohsaki, T. Kinoshita, S. Tanigawa, D. Avis and I. Streinu. Enumeration of optimal pin-jointed bistable mechanisms. In *Proc. 4th China-Japan-Korea Symp. of Structural and Mechanical Systems*, Kunming, Nov 2006.
- [19] A. Kaveh. *Structural Mechanics: Graph and Matrix Methods*. Research Studies Press, Somerset, UK., 3rd edition, 2004.
- [20] A. Kawamoto, M. Bendsøe, and O. Sigmund. Planar articulated mechanism design by graph theoretical enumeration. *Struct Multidisc Optim.*, 27:295–299, 2004.
- [21] G. Laman. On graphs and rigidity of plane skeletal structures. *Journal of Engineering Mathematics*, 4:331–340, 1970.
- [22] A. Lee and I. Streinu. Pebble game algorithms and sparse graphs. In *Proc. EUROCOMB*, Berlin, September 2005.
- [23] A. Lee, I. Streinu, and L. Theran. Finding and maintaining rigid components. In *Proc. Canad. Conf. Comp. Geom.*, Windsor, Canada, August 2005.
- [24] M. Ohsaki and S. Nishiwaki. Shape design of pin-jointed multi-stable compliant mechanisms using snapthrough behaviour. *Struct. Multidisc. Optim.*, 30:327–334, 2005.

- [25] G. Rote, F. Santos, and I. Streinu. Expansive motions and the polytope of pointed pseudo-triangulations. In J. P. Boris Aronov, Saugata Basu and M. Sharir, editors, *Discrete and Computational Geometry - The Goodman-Pollack Festschrift*, Algorithms and Combinatorics, pages 699–736. Springer Verlag, Berlin, 2003.
- [26] I. Streinu. A combinatorial approach to planar non-colliding robot arm motion planning. In *IEEE Symposium on Foundations of Computer Science*, pages 443–453, 2000.
- [27] I. Streinu. Pseudo-triangulations, rigidity and motion planning. *Discrete and Computational Geometry*, 34:587–635, December 2005. A preliminary version appeared in [26].
- [28] D. J. A. Welsh. Matroids: Fundamental Concepts In *Handbook of Combinatorics Vo.I*, R.L.Graham, M.Grötschel, and L.Lovász eds. North-Holland, 1995, 481-526.
- [29] W. Whiteley. Matroids from discrete geometry In *Matroid Theory*, J. Bonin, J. Oxley and B. Servatius eds. AMS Contemporary Mathematics, 171-313, 1997

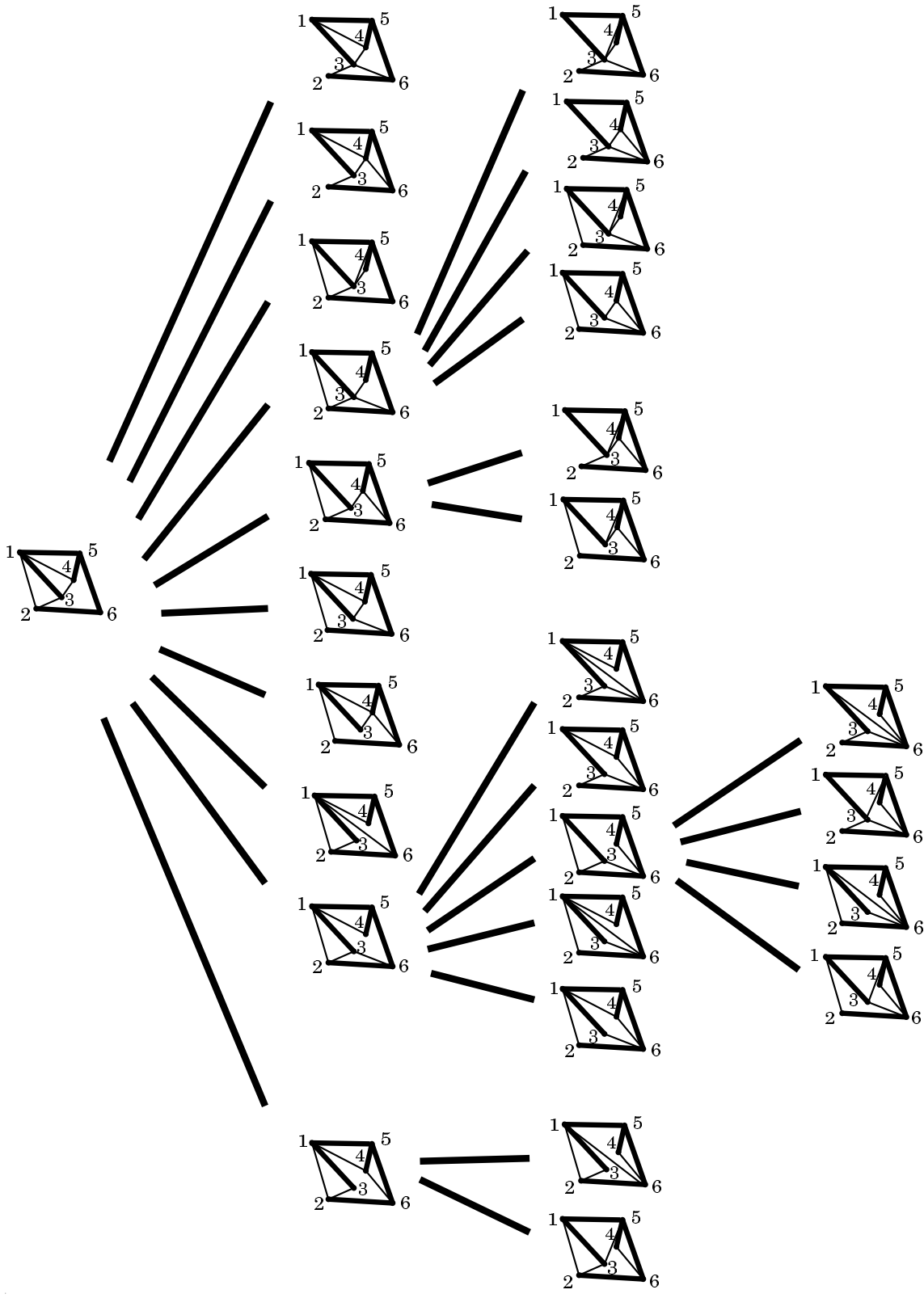


Figure 3: An example of the search tree of our algorithm on six points, where $F = \{13, 15, 26, 45, 56\}$.